

NAG C Library Function Document

nag_zhemv (f16scc)

1 Purpose

nag_zhemv (f16scc) performs matrix-vector multiplication for a complex Hermitian matrix.

2 Specification

```
#include <nag.h>
#include <nagf16.h>
```

```
void nag_zhemv (Nag_OrderType order, Nag_UploType uplo, Integer n, Complex alpha,
               const Complex a[], Integer pda, const Complex x[], Integer incx, Complex beta,
               Complex y[], Integer incy, NagError *fail)
```

3 Description

nag_zhemv (f16scc) performs the matrix-vector operation

$$y \leftarrow \alpha Ax + \beta y$$

where A is an n by n complex Hermitian matrix, x and y are n element complex vectors, and α and β are complex scalars.

4 References

The BLAS Technical Forum Standard (2001) www.netlib.org/blas/blast-forum

5 Arguments

- 1: **order** – Nag_OrderType *Input*
On entry: the **order** argument specifies the two-dimensional storage scheme being used, i.e., row-major ordering or column-major ordering. C language defined storage is specified by **order = Nag_RowMajor**. See Section 2.2.1.4 of the Essential Introduction for a more detailed explanation of the use of this argument.
Constraint: **order = Nag_RowMajor** or **Nag_ColMajor**.
- 2: **uplo** – Nag_UploType *Input*
On entry: specifies whether the upper or lower triangular part of A is stored.
uplo = Nag_Upper
The upper triangular part of A is stored.
uplo = Nag_Lower
The lower triangular part of A is stored.
Constraint: **uplo = Nag_Upper** or **Nag_Lower**.
- 3: **n** – Integer *Input*
On entry: n , the order of the matrix A .
Constraint: $n \geq 0$.

- 4: **alpha** – Complex *Input*
On entry: the scalar α .
- 5: **a**[*dim*] – const Complex *Input*
Note: the dimension, *dim*, of the array **a** must be at least $\max(1, \mathbf{pda} \times \mathbf{n})$.
If **order** = **Nag_ColMajor**, the (*i*,*j*)th element of the matrix *A* is stored in **a**[(*j* – 1) × **pda** + *i* – 1].
If **order** = **Nag_RowMajor**, the (*i*,*j*)th element of the matrix *A* is stored in **a**[(*i* – 1) × **pda** + *j* – 1].
On entry: the *n* by *n* Hermitian matrix *A*.
If **uplo** = **Nag_Upper**, the upper triangle of *A* must be stored and the elements of the array below the diagonal are not referenced.
If **uplo** = **Nag_Lower**, the lower triangle of *A* must be stored and the elements of the array above the diagonal are not referenced.
- 6: **pda** – Integer *Input*
On entry: the stride separating matrix row or column elements (depending on the value of **order**) in the array **a**.
Constraint: **pda** ≥ $\max(1, \mathbf{n})$.
- 7: **x**[*dim*] – const Complex *Input*
Note: the dimension, *dim*, of the array **x** must be at least $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incx}|)$.
On entry: the vector *x*.
- 8: **incx** – Integer *Input*
On entry: the increment in the subscripts of **x** between successive elements of *x*.
Constraint: **incx** ≠ 0.
- 9: **beta** – Complex *Input*
On entry: the scalar β .
- 10: **y**[*dim*] – Complex *Input/Output*
Note: the dimension, *dim*, of the array **y** must be at least $\max(1, 1 + (\mathbf{n} - 1)|\mathbf{incy}|)$.
On entry: the vector *y*.
If **beta** = 0, **y** need not be set.
On exit: the updated vector *y*.
- 11: **incy** – Integer *Input*
On entry: the increment in the subscripts of **y** between successive elements of *y*.
Constraint: **incy** ≠ 0.
- 12: **fail** – NagError * *Input/Output*
The NAG error argument (see Section 2.6 of the Essential Introduction).

6 Error Indicators and Warnings

NE_ALLOC_FAIL

Dynamic memory allocation failed.

NE_BAD_PARAM

On entry, argument $\langle value \rangle$ had an illegal value.

NE_INT

On entry, **incx** = $\langle value \rangle$.

Constraint: **incx** $\neq 0$.

On entry, **incy** = $\langle value \rangle$.

Constraint: **incy** $\neq 0$.

On entry, **n** = $\langle value \rangle$.

Constraint: **n** ≥ 0 .

NE_INT_2

On entry, **pda** = $\langle value \rangle$, **n** = $\langle value \rangle$.

Constraint: **pda** $\geq \max(1, \mathbf{n})$.

7 Accuracy

The BLAS standard requires accurate implementations which avoid unnecessary over/underflow (see Section 2.7 of The BLAS Technical Forum Standard (2001)).

8 Further Comments

None.

9 Example

To compute the matrix-vector product

$$y = \alpha Ax + \beta y$$

where

$$A = \begin{pmatrix} 1.0 + 0.0i & 1.0 + 2.0i & 1.0 + 3.0i \\ 1.0 - 2.0i & 2.0 + 0.0i & 2.0 + 3.0i \\ 1.0 - 3.0i & 2.0 - 3.0i & 3.0 + 0.0i \end{pmatrix},$$

$$x = \begin{pmatrix} 1.0 - 1.0i \\ 2.0 - 2.0i \\ 3.0 - 3.0i \end{pmatrix},$$

$$y = \begin{pmatrix} -9.0 - 2.5i \\ -7.5 + 4.0i \\ 0.0 + 14.5i \end{pmatrix},$$

$$\alpha = 1.0 + 0.0i \quad \text{and} \quad \beta = 2.0 + 0.0i.$$

9.1 Program Text

```

/* nag_zhemv (f16scc) Example Program.
 *
 * Copyright 2005 Numerical Algorithms Group.
 *
 * Mark 8, 2005.
 */

#include <stdio.h>
#include <nag.h>
#include <nag_stdlib.h>
#include <nagf16.h>

```

```

#include <nagx04.h>

int main(void)
{
    /* Scalars */
    Complex alpha, beta;
    Integer exit_status, i, incx, incy, j, n, pda, xlen, ylen;

    /* Arrays */
    Complex *a=0, *x=0, *y=0;
    char nag_enum_arg[40];

    /* Nag Types */
    NagError fail;
    Nag_OrderType order;
    Nag_UploType uplo;

#ifdef NAG_COLUMN_MAJOR
#define A(I,J) a[(J-1)*pda + I - 1]
    order = Nag_ColMajor;
#else
#define A(I,J) a[(I-1)*pda + J - 1]
    order = Nag_RowMajor;
#endif

    exit_status = 0;
    INIT_FAIL(fail);
    Vprintf( "nag_zhemv (f16scc) Example Program Results\n\n");

    /* Skip heading in data file */
    Vscanf("%s*[\n] ");

    /* Read the problem dimension */
    Vscanf("%ld*[\n] ", &n);

    /* Read uplo */
    Vscanf("%s*[\n] ", nag_enum_arg);
    /* nag_enum_name_to_value(x04nac).
     * Converts NAG enum member name to value
     */
    uplo = nag_enum_name_to_value(nag_enum_arg);
    /* Read scalar parameters */
    Vscanf(" ( %lf , %lf ) ( %lf , %lf )*[\n] ",
           &alpha.re, &alpha.im, &beta.re, &beta.im);
    /* Read increment parameters */
    Vscanf("%ld%ld*[\n] ", &incx, &incy);

    pda = n;
    xlen = MAX(1, 1 + (n - 1)*ABS(incx));
    ylen = MAX(1, 1 + (n - 1)*ABS(incy));
    if (n > 0)
    {
        /* Allocate memory */
        if ( !(a = NAG_ALLOC(n*pda, Complex)) ||
             !(x = NAG_ALLOC(xlen, Complex)) ||
             !(y = NAG_ALLOC(ylen, Complex)) )
        {
            Vprintf("Allocation failure\n");
            exit_status = -1;
            goto END;
        }
    }
    else
    {
        Vprintf("Invalid n\n");
        exit_status = 1;
        return exit_status;
    }

    /* Input the matrix A and vectors x and y */

```

```

if (uplo == Nag_Upper)
{
  for (i = 1; i <= n; ++i)
  {
    for (j = i; j <= n; ++j)
      Vscanf(" ( %lf , %lf ) ", &A(i,j).re, &A(i,j).im);
  }
  Vscanf("%*[\n] ");
}
else
{
  for (i = 1; i <= n; ++i)
  {
    for (j = 1; j <= i; ++j)
      Vscanf(" ( %lf , %lf ) ", &A(i,j).re, &A(i,j).im);
  }
  Vscanf("%*[\n] ");
}
for (i = 1; i <= xlen; ++i)
  Vscanf(" ( %lf , %lf )%*[\n] ", &x[i - 1].re, &x[i - 1].im);
for (i = 1; i <= ylen; ++i)
  Vscanf(" ( %lf , %lf )%*[\n] ", &y[i - 1].re, &y[i - 1].im);

/* nag_zhemv(f16scc).
 * Hermitian matrix-vector multiply.
 *
 */
nag_zhemv(order, uplo, n, alpha, a, pda, x, incx, beta,
          y, incy, &fail );
if (fail.code != NE_NOERROR)
{
  Vprintf("Error from nag_zhemv.\n%s\n", fail.message);
  exit_status = 1;
  goto END;
}

/* Print output vector y */
Vprintf("%s\n", " y");
for (i = 1; i <= ylen; ++i)
{
  Vprintf("( %11f,%11f)\n", y[i-1].re, y[i-1].im);
}

END:
if (a) NAG_FREE(a);
if (x) NAG_FREE(x);
if (y) NAG_FREE(y);

return exit_status;
}

```

9.2 Program Data

```

nag_zhemv (f16scc) Example Program Data
3                               : n the dimension of matrix A
Nag_Upper                       : uplo
( 1.0, 0.0 ) ( 2.0, 0.0 )       : alpha, beta
1 1                               : incx, incy
( 1.0, 0.0 ) ( 1.0, 2.0 ) ( 1.0, 3.0 )
                               ( 2.0, 0.0 ) ( 2.0, 3.0 )
                               ( 3.0, 0.0 ) : the end of matrix A
( 1.0,-1.0)
( 2.0,-2.0)
( 3.0,-3.0)                       : the end of vector x
(-9.0,-2.5)
(-7.5, 4.0)
( 0.0, 14.5)                       : the end of vector y

```

9.3 Program Results

nag_zhemv (f16scc) Example Program Results

```
      y  
(  1.000000,  2.000000)  
(  3.000000,  4.000000)  
(  5.000000,  6.000000)
```
